

Development of Qurdio as a Media for Learning Al Qur'an Hadith for Class IX Students of MTs Nizhamiyah Ploso

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ABSTRACT

This study aims to develop learning media in the form of video animation. For the presentation of the material using the subjects of Al-Qur'an Hadith, class IX students of Mts Nizhamiyah Ploso. The development of learning media using the Kinemaster Application as a medium for making video animations of the Qur'an Hadith. The learning media trial was conducted by class IX students of Mts Nizhamiyah Ploso with a small group trial of 5 students, and a large group trial of 25 students. This research method uses development research which is usually abbreviated as R&D, by applying several stages, namely first potential and problem analysis, second data collection, third product design, fourth design validation, fifth design improvement, sixth product trial, seventh product revision. The results of trials and product feasibility conducted by students and validators. Feasibility of the product obtained a score of 77.78% from media experts, and product feasibility from material experts obtained a score of 74.06%. The small group trial obtained an average score of 72%, and the large group obtained an average score of 75%. Based on these results, it can be concluded that the learning media in the form of video animation is very interesting and suitable to be used to help students learn in class IX Mts Nizhamiyah Ploso.

Keywords: Learning Media; Animation; Multimedia; Qur'an Hadith.

INTRODUCTION

Makhbulloh said Islamic education is an education system based on Islamic values. The theories used in Islamic education are theories based on the Qur'an and Al-Hadith. The material discussed in Islamic education is the main material of Islamic teachings, namely creed, sharia and morals with all its branches (Aftoni et al, 2021).

Muslih, Aat Syafaat and Sohari Sahrani said that Islamic Religious Education is an effort in the form of teaching, guidance and care for children or students so that when they finish their education they can understand, live and practice Islam in accordance with the Qur'an and Hadith, and make it a way of life, both personal and community life (Faizah et al, 2021; Maisaroh & Shofiyani, 2020).

Thus, Islamic Religious Education (PAI), one of which is the subject of the Qur'an and Hadith, has an important role because one of the PAI subjects emphasizes the ability to read and write the Qur'an and Hadith correctly (Rahmawati & Liana, 2021). In addition, it also includes memorization of short letters in the Qur'an, introduction of the meaning or simple meaning of these short letters and hadiths about commendable morals to be practiced in everyday life through example and habituation (Prihatiningtyas et al, 2021).

So that the goals of Islamic religious education can still be achieved with online learning, it is necessary to have effective learning where appropriate learning strategies are used, set the steps for the activities to be carried out, including the infrastructure used, media on which children's learning development will depend very much. on whether or not the process of teaching and learning activities (KBM) delivered by the teacher (Muhith et al, 2020). The development of children's learning at home during the Covid-19 pandemic will clearly tend to be different from the development of learning in

schools so that teachers as facilitators must have various innovations, providing motivation for students in carrying out teaching and learning activities (Meishanti & Roziqo, 2021).

MTs Nizhamiyah Ploso in learning Al-Qur'an Hadith while online using learning media, namely: Google Meet, PPT, and Google Form. And the researchers tried to provide other media that had never been used during the Qur'an Hadith learning, namely Qurdio with the aim of providing variations of learning media to make it more varied and interesting in order to increase motivation and improve student learning outcomes. Learning media in the form of Qurdio with the subject matter of mad reading law. With this Qurdio media, we hope to make learning activities more interesting and the material easier to understand by students, so that students become more motivated in participating in learning activities in class.

METHOD

This research uses development research which is usually abbreviated as R&D. The purpose of development development is to create a development product. The product developed in this research is teaching materials for Akidah Akhlak subjects. Several research development models have been developed by experts. This research adopts the model developed by Borg and Gall (2003). According to Borg & Gall (2003) development research consists of ten steps which include (1) needs analysis, (2) planning, (3) product draft development, (4) initial field trials, (5) revising test results, (6) field trials, (7) refinement of products resulting from field trials, (8) field implementation tests, (9) refinement of final products, and (10) dissemination and implementation. Due to limited manpower, time, and cost, the researcher modified the development steps into seven stages, namely, (1) potential and problem analysis, (2) data collection, (3) product design, (4) design validation, (5) improvement. design, (6) product trial, (7) product revision.

RESULT AND DISCUSSION

Result

- **Small Group Trial Results**

The results of the small group trial conducted on 5 respondents were used to ensure that respondents felt the efficiency of using Qurdio as a learning medium. Students in the ease of using Qurdio at MTs Nizhamiyah Ploso is 72%, so it can be concluded that students are able to accept learning easily through the use of Qurdio.

- **Field Trial Results**

The results of field trials conducted on 25 respondents were used to ensure that respondents felt the efficiency of using Qurdio as a learning medium. Student acceptance in the ease of using Qurdio at MTs Nizhamiyah Ploso is 75%, so it can be concluded that students are able to accept learning easily through the use of Google Classroom. It can be concluded that the Qurdio performance felt by students at MA Nizhamiyah Ploso is 74%, so it can be concluded that students are able to access Qurdio easily.

- **Media expert validation results**

Validation of media experts is done by filling out an assessment questionnaire consisting of aspects of the feasibility of graphics. There are 20 statements in this aspect. This assessment was given by Mrs. Ulfa Wulan Agustina, M.Pd. After the scores from the media experts were collected, the researcher calculated the percentage of quality scores for each aspect of the Qurdio questionnaire using a Likert scale. The results of the media validation are in table 1.

Table 1 Media Expert Validation Test Results

No	Aspect	Percentage (%) Ideal	Criteria
1	Appearance	75,56 %	Worthy
2	Programming	80,00 %	Worthy
	Average	77,78 %	Worthy

Based on the results of table 1 above, it is obtained that the assessment on the display aspect is 75.56% with proper criteria. The programming aspect is 80.00% with proper criteria. So the average score for this aspect is 77.78%, which means that Qurdio is declared eligible.

- **Material expert validation results**

Validation of material experts is carried out by filling out an assessment questionnaire sheet on each aspect of the assessment consisting of three criteria: content feasibility aspects, presentation feasibility aspects and Contextual feasibility. The material expert who became the validator in this study was 1 lecturer of the Islamic religious education study program at KH University. A. Wahab Hasbullah Jombang who has competence in accordance with the material israf, tabzir, and hunches in the developed media. The validator is Ms. Hilyah Ashoumi, M.Pd.I

After the scores from the material experts were collected, the researcher calculated the percentage of quality scores for each aspect of the Qurdio questionnaire using a Likert scale. The results of the initial material validation are listed in table 2.

Table 2. Material Expert Validation Test Results

No	Aspect	Percentage (%) Ideal	Criteria
1	Content Eligibility	74,67%	Worthy
2	Serving Eligibility	77,50%	Worthy
3	Contextual Assessment	70,00%	Worthy
	Average	74,06%	Worthy

The results of the material expert's assessment are categorized as very feasible if $X > 80\%$; feasible if $61\% < X < 80\%$; quite feasible if $41\% < X < 60\%$ less feasible if $21\% < X < 40\%$ and very less feasible if $X < 20\%$. From the calculation data on the three aspects of the initial stage material validation, it can be seen that the content feasibility aspect gets a percentage of 74.67% with appropriate criteria, 77.50% presentation feasibility aspect with appropriate criteria and in the contextual assessment aspect with a percentage of 70.00% with proper criteria, thus obtained the average number of total aspects of 74.06% with proper criteria.

Discussion

After collecting data, then designing the initial product of Qurdio learning media as a supporter of learning activities, by adjusting core competencies, basic competencies, indicators, learning objectives, and syllabus based on the 2013 curriculum. and then make content according to the material. Furthermore, by using the Kinemaster application, the researcher explained the material that had been compiled into a Learning Video. And continued by sending the video in the Grub WhatsApp class.



Figure 1. Initial View On Qurdio



Figure 2. Initial view on Qurdio

CONCLUSION

The feasibility of Qurdio as a learning medium used by MTs Nizhamiyah Ploso as seen from the results of the Overall Aspect is 75%. With a note that it is feasible to be applied as a learning medium at MTs Nizhamiyah Ploso.

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